

Whitewater IDPA 2-6-16
2/4/2016
Match Results Combined

Shooter				Final	Stage 1					Stage 2					Stage 3					Stage 4					Stage 5				
Final	Name	Number	Division	Time	Raw	PD	P	Fin	Rank	Raw	PD	P	Fin	Rank	Raw	PD	P	Fin	Rank	Raw	PD	P	Fin	Rank	Raw	PD	P	Fin	Rank
1	Proulx, Walt	A39531	CDP	78.84	14.68	0	0	14.68	1	15.61	0	0	15.61	1	12.56	2	0	13.56	1	18.00	1	0	18.50	2	15.49	2	0	16.49	2
2	Knez, Ian	A498566	ESP	87.83	17.08	1	0	17.58	3	17.94	1	0	18.44	2	14.09	1	0	14.59	4	16.86	4	0	18.86	3	18.36	0	0	18.36	4
3	Okuma, Kameron	A21675	CCP	93.26	15.81	2	0	16.81	2	19.06	3	0	20.56	4	13.87	0	0	13.87	3	14.19	8	0	18.19	1	23.83	0	0	23.83	8
4	Proulx, Austin	A39722	CDP	100.85	15.01	7	5	23.51	5	15.71	3	3	20.21	3	14.54	2	0	15.54	5	22.14	8	0	26.14	7	14.95	1	0	15.45	1
5	King, John	A778242	SSP	112.99	24.41	1	0	24.91	7	21.49	8	0	25.49	8	10.56	6	0	13.56	2	21.58	3	0	23.08	6	25.45	1	0	25.95	13
6	Spatafora, Andrew	XXX	SSP	114.02	18.20	5	5	25.70	9	20.36	6	0	23.36	6	17.92	3	5	24.42	11	16.32	3	5	22.82	5	17.22	1	0	17.72	3
7	Cattoor, Jory	XXX	ESP	120.13	22.20	10	0	27.20	12	18.76	13	0	25.26	7	17.83	9	5	27.33	14	19.08	4	0	21.08	4	18.76	1	0	19.26	5
8	Groves, John	A28748	ESP	126.92	19.19	2	0	20.19	4	20.09	11	3	28.59	11	16.60	13	0	23.10	8	22.70	8	0	26.70	9	28.34	0	0	28.34	16
9	Hill, Scot	A33542	ESP	133.30	25.06	1	0	25.56	8	24.18	12	0	30.18	12	19.66	3	0	21.16	7	33.08	1	0	33.58	15	22.82	0	0	22.82	7
10	Mitchell, Ralph	A412899	SSP	136.74	26.32	4	0	28.32	14	20.17	4	0	22.17	5	25.92	0	0	25.92	13	33.03	0	0	33.03	12	27.30	0	0	27.30	15
11	Martin, Scott	A41832	ESP	138.61	27.94	5	0	30.44	16	25.85	2	0	26.85	9	13.92	7	0	17.42	6	30.45	3	0	31.95	11	31.95	0	0	31.95	18
12	Wheeler, Terry	XXX	SSP	140.70	24.78	3	0	26.28	10	20.61	9	3	28.11	10	18.98	7	5	27.48	15	28.21	10	0	33.21	13	25.12	1	0	25.62	12
13	Cowley, Garth	A45633	SSP	141.78	24.30	0	0	24.30	6	26.56	5	3	32.06	13	26.73	1	10	37.23	20	25.43	3	0	26.93	10	21.26	0	0	21.26	6
14	Martindale, Rick	A49211	CDP	147.96	29.43	1	0	29.93	15	28.68	7	0	32.18	14	23.60	4	0	25.60	12	32.52	5	0	35.02	16	25.23	0	0	25.23	10
15	Briggs, Jeffrey	A127460	SSP	151.53	25.80	2	0	26.80	11	29.86	13	3	39.36	18	24.30	7	5	32.80	19	25.22	2	0	26.22	8	25.35	2	0	26.35	14
16	Talley, Jesse	XXX	SSP	167.51	26.83	1	0	27.33	13	36.08	12	0	42.08	21	22.73	1	0	23.23	9	46.70	0	3	49.70	20	24.17	2	0	25.17	9
17	Esqueda, Jesse	XXX	ESP	170.77	22.77	11	5	33.27	17	28.06	17	3	39.56	20	23.18	22	5	39.18	22	23.52	20	0	33.52	14	19.74	5	3	25.24	11
18	Cowley, Edward	XXX	SSP	178.79	28.80	10	0	33.80	18	30.73	16	0	38.73	16	30.65	1	0	31.15	16	41.86	2	0	42.86	18	32.25	0	0	32.25	19
19	Adams, Nathan	XXX	REV	205.29	33.57	8	0	37.57	19	38.21	9	0	42.71	22	23.39	1	0	23.89	10	59.71	1	0	60.21	23	40.41	1	0	40.91	22
20	Okuma, Sophal	A116077	SSP	207.20	33.59	2	3	37.59	20	35.29	7	0	38.79	17	25.91	11	0	31.41	18	46.08	8	9	59.08	22	39.83	1	0	40.33	21
21	Morrow, Nic	XXX	SSP	213.54	31.46	14	10	48.46	23	26.67	16	0	34.67	15	26.34	10	0	31.34	17	35.39	14	25	67.39	24	30.68	2	0	31.68	17
22	Brahmer, Dave	A733161	SSP	215.87	39.35	7	0	42.85	22	34.71	10	3	42.71	23	31.47	2	5	37.47	21	51.53	3	6	59.03	21	33.81	0	0	33.81	20
23	Kjellerson, Kris	XXX	REV	224.56	36.59	17	5	50.09	24	34.48	10	0	39.48	19	39.48	3	5	45.98	24	33.60	15	0	41.10	17	47.41	1	0	47.91	24
24	Grover, Ralph	A52361	REV	227.87	40.73	0	0	40.73	21	44.64	9	0	49.14	24	43.61	1	0	44.11	23	48.06	1	0	48.56	19	45.33	0	0	45.33	23

FLAT TIRE ON THE WAY TO THE GUN SHOW

RULES: IDPA Rules

COURSE DESIGNER: WaltProulx

START POSITION: Standing at the rear of the car gun loaded to division capacity and holstered. Both hands touching the bottom of the inside of the trunk near the center of the rear of the car. Face down looking into the trunk.

SCENARIO: You are on the way to a local gun show to sell a brick of .22 ammo when you have a flat tire on a remote roadway. You have just taken off your coat and rolled up your sleeves when a local anti varmint hunter group sees their chance to destroy the ammo and to do harm to you and your family.

PROCEDURE: At the signal draw and engage all targets with 2 rounds each using the car for cover. The trunk lid is cover as well. T1-T2 must be engaged first as you are exposed to both at the start.

SCORING: Unlimited

ROUND COUNT: 14

TARGETS: 07

DISTANCE: 3-15 yards

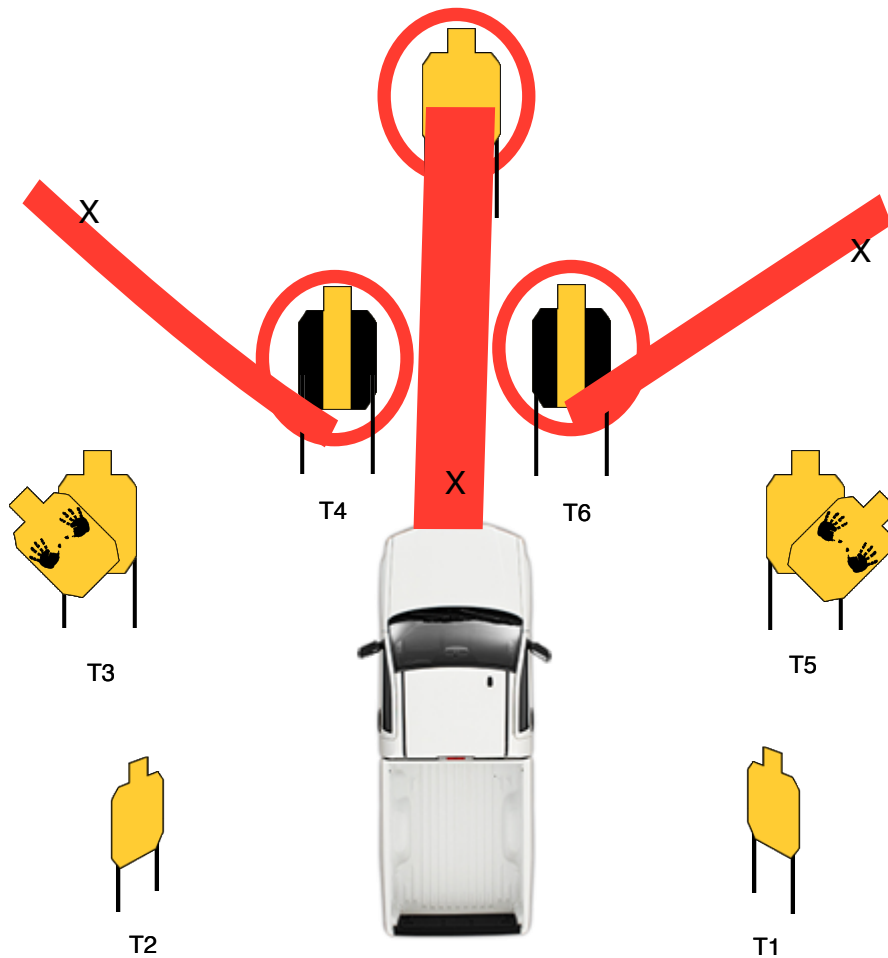
SCORED HITS: 14

PENALTIES:

CONCEALMENT: No

NOTES:

Revised



Whitewater IDPA 2-6-16
2/4/2016
Bay 1 Flat Tire On Way To Gun Show

Shooter		Stage 1				
Name	Division	Raw	PD	P	Fin	Diff
Proulx, Walt	CDP	14.68	0	0	14.68	Win
Okuma, Kameron	CCP	15.81	2	0	16.81	2.13
Knez, Ian	ESP	17.08	1	0	17.58	2.90
Groves, John	ESP	19.19	2	0	20.19	5.51
Proulx, Austin	CDP	15.01	7	5	23.51	8.83
Cowley, Garth	SSP	24.30	0	0	24.30	9.62
King, John	SSP	24.41	1	0	24.91	10.23
Hill, Scot	ESP	25.06	1	0	25.56	10.88
Spatafora, Andrew	SSP	18.20	5	5	25.70	11.02
Wheeler, Terry	SSP	24.78	3	0	26.28	11.60
Briggs, Jeffrey	SSP	25.80	2	0	26.80	12.12
Cattoor, Jory	ESP	22.20	10	0	27.20	12.52
Talley, Jesse	SSP	26.83	1	0	27.33	12.65
Mitchell, Ralph	SSP	26.32	4	0	28.32	13.64
Martindale, Rick	CDP	29.43	1	0	29.93	15.25
Martin, Scott	ESP	27.94	5	0	30.44	15.76
Esqueda, Jesse	ESP	22.77	11	5	33.27	18.59
Cowley, Edward	SSP	28.80	10	0	33.80	19.12
Adams, Nathan	REV	33.57	8	0	37.57	22.89
Okuma, Sophal	SSP	33.59	2	3	37.59	22.91
Grover, Ralph	REV	40.73	0	0	40.73	26.05
Brahmer, Dave	SSP	39.35	7	0	42.85	28.17
Morrow, Nic	SSP	31.46	14	10	48.46	33.78
Kjellerson, Kris	REV	36.59	17	5	50.09	35.41

YO-YO DRILL

RULES: IDPA Rules

COURSE DESIGNER:

START POSITION:

Standing at P1. gun loaded to division capacity and holstered. Hands naturally at sides.

SCENARIO:

STANDARDS

PROCEDURE:

At the signal, draw and engage all targets in tactical sequence with 2 rounds each.

You must engage all targets with one round before re-engaging any targets with follow up shots.

SCORING: Unlimited

ROUND COUNT: 18

TARGETS: 09

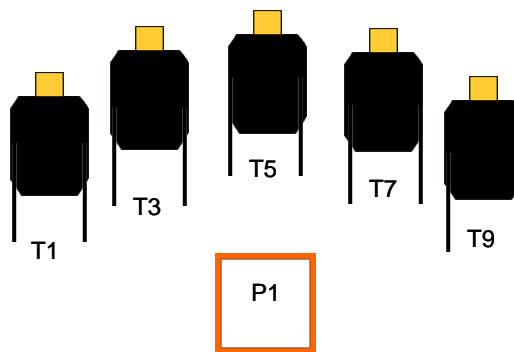
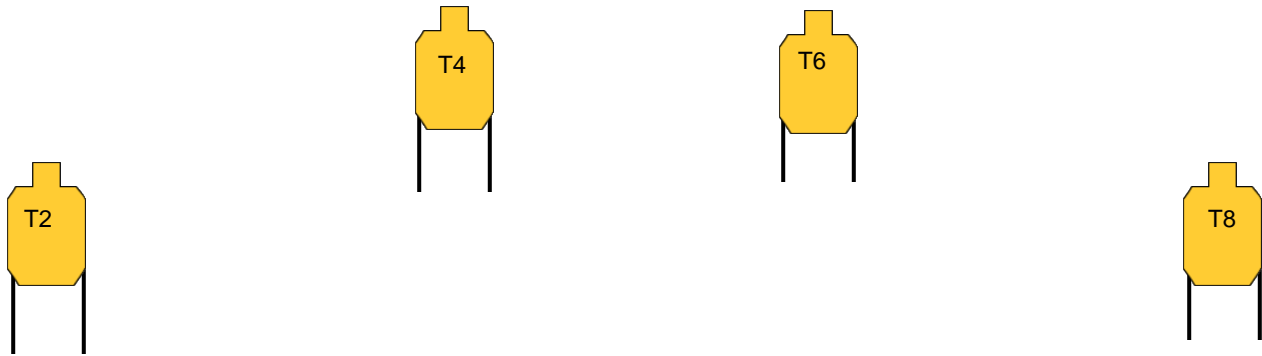
DISTANCE: 3 & 20 yards

SCORED HITS: 18

PENALTIES:

CONCEALMENT: Yes

NOTES:



Whitewater IDPA 2-6-16
2/4/2016
Bay 2 Yo-Yo Drill

Shooter		Stage 2				
Name	Division	Raw	PD	P	Fin	Diff
Proulx, Walt	CDP	15.61	0	0	15.61	Win
Knez, Ian	ESP	17.94	1	0	18.44	2.83
Proulx, Austin	CDP	15.71	3	3	20.21	4.60
Okuma, Kameron	CCP	19.06	3	0	20.56	4.95
Mitchell, Ralph	SSP	20.17	4	0	22.17	6.56
Spatafora, Andrew	SSP	20.36	6	0	23.36	7.75
Cattoor, Jory	ESP	18.76	13	0	25.26	9.65
King, John	SSP	21.49	8	0	25.49	9.88
Martin, Scott	ESP	25.85	2	0	26.85	11.24
Wheeler, Terry	SSP	20.61	9	3	28.11	12.50
Groves, John	ESP	20.09	11	3	28.59	12.98
Hill, Scot	ESP	24.18	12	0	30.18	14.57
Cowley, Garth	SSP	26.56	5	3	32.06	16.45
Martindale, Rick	CDP	28.68	7	0	32.18	16.57
Morrow, Nic	SSP	26.67	16	0	34.67	19.06
Cowley, Edward	SSP	30.73	16	0	38.73	23.12
Okuma, Sophal	SSP	35.29	7	0	38.79	23.18
Briggs, Jeffrey	SSP	29.86	13	3	39.36	23.75
Kjellerson, Kris	REV	34.48	10	0	39.48	23.87
Esqueda, Jesse	ESP	28.06	17	3	39.56	23.95
Talley, Jesse	SSP	36.08	12	0	42.08	26.47
Brahmer, Dave	SSP	34.71	10	3	42.71	27.10
Adams, Nathan	REV	38.21	9	0	42.71	27.10
Grover, Ralph	REV	44.64	9	0	49.14	33.53

Cant even go to the bathroom in peace

RULES: IDPA Rules

COURSE DESIGNER: RickMartindale

START POSITION:

Sitting on toilet. Gun loaded to division capacity and placed on toilet paper dispenser. Reloads on belt.

SCENARIO:

You are using a public restroom when a gang of thugs tries to use the situation to rob you. There is an innocent in the next stall that has been dragged out and held in front of your stall.

PROCEDURE:

At the buzzer retrieve your weapon and defend yourself and the other innocent people. All targets will require two hits to the body and one to the head. All shots must be fired from the seated position.

SCORING: Unlimited

ROUND COUNT: 10

TARGETS: 04

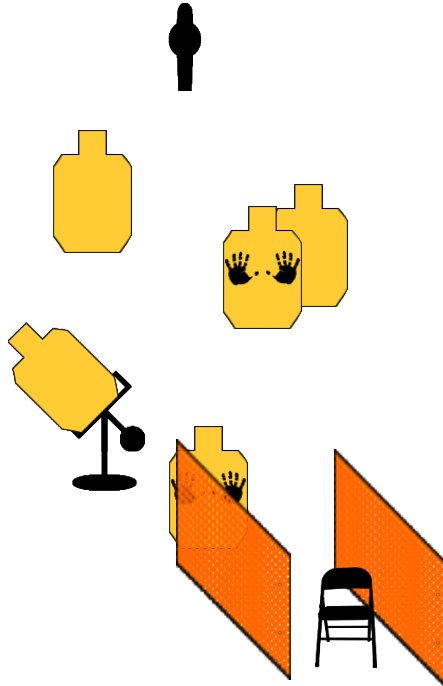
DISTANCE: 3,7,10 & 20 yards

SCORED HITS: 3 hits on all paper

PENALTIES:

CONCEALMENT: No

NOTES: All targets will require two hits to the chest and one to the head.



Whitewater IDPA 2-6-16

2/4/2016

Bay 3 Can't Even Go To The Bathroom In Peace

Shooter		Stage 3				
Name	Division	Raw	PD	P	Fin	Diff
Proulx, Walt	CDP	12.56	2	0	13.56	Win
King, John	SSP	10.56	6	0	13.56	Win
Okuma, Kameron	CCP	13.87	0	0	13.87	0.31
Knez, Ian	ESP	14.09	1	0	14.59	1.03
Proulx, Austin	CDP	14.54	2	0	15.54	1.98
Martin, Scott	ESP	13.92	7	0	17.42	3.86
Hill, Scot	ESP	19.66	3	0	21.16	7.60
Groves, John	ESP	16.60	13	0	23.10	9.54
Talley, Jesse	SSP	22.73	1	0	23.23	9.67
Adams, Nathan	REV	23.39	1	0	23.89	10.33
Spatafora, Andrew	SSP	17.92	3	5	24.42	10.86
Martindale, Rick	CDP	23.60	4	0	25.60	12.04
Mitchell, Ralph	SSP	25.92	0	0	25.92	12.36
Cattoor, Jory	ESP	17.83	9	5	27.33	13.77
Wheeler, Terry	SSP	18.98	7	5	27.48	13.92
Cowley, Edward	SSP	30.65	1	0	31.15	17.59
Morrow, Nic	SSP	26.34	10	0	31.34	17.78
Okuma, Sophal	SSP	25.91	11	0	31.41	17.85
Briggs, Jeffrey	SSP	24.30	7	5	32.80	19.24
Cowley, Garth	SSP	26.73	1	10	37.23	23.67
Brahmer, Dave	SSP	31.47	2	5	37.47	23.91
Esqueda, Jesse	ESP	23.18	22	5	39.18	25.62
Grover, Ralph	REV	43.61	1	0	44.11	30.55
Kjellerson, Kris	REV	39.48	3	5	45.98	32.42

METH-HOUSE MIX-UP

RULES: IDPA Rules

COURSE DESIGNER: WaltProulx

START POSITION:

Standing anywhere along the wall at P1. Gun loaded to division capacity and holstered. Hands touching the wall.

SCENARIO:

You are looking at properties to rent when you become trapped in what turns out to be an impromptu meth lab. Unable to go back out the way that you came in you must fight your way through the place to get to safety.

PROCEDURE:

At the signal, draw and engage all targets in tactical priority. Two rounds scored on all paper threat targets and steel until down.

SCORING: Unlimited

ROUND COUNT: 17

TARGETS: 09

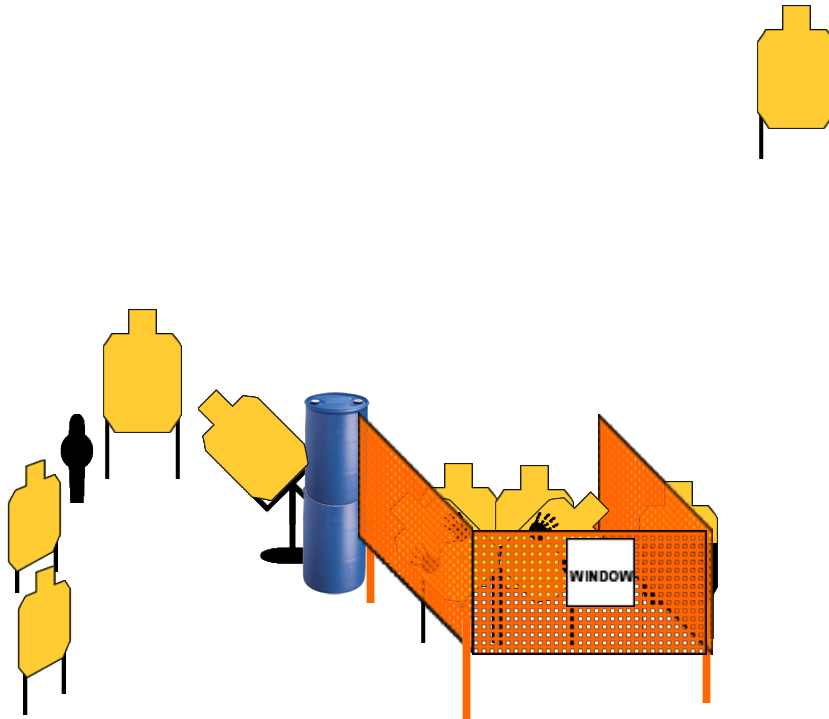
DISTANCE: 3-15 YARDS

SCORED HITS: 17

PENALTIES:

CONCEALMENT: Yes

NOTES:



Whitewater IDPA 2-6-16
2/4/2016
Bay 4 Meth-House Mix-Up

Shooter		Stage 4				
Name	Division	Raw	PD	P	Fin	Diff
Okuma, Kameron	CCP	14.19	8	0	18.19	Win
Proulx, Walt	CDP	18.00	1	0	18.50	0.31
Knez, Ian	ESP	16.86	4	0	18.86	0.67
Cattoor, Jory	ESP	19.08	4	0	21.08	2.89
Spatafora, Andrew	SSP	16.32	3	5	22.82	4.63
King, John	SSP	21.58	3	0	23.08	4.89
Proulx, Austin	CDP	22.14	8	0	26.14	7.95
Briggs, Jeffrey	SSP	25.22	2	0	26.22	8.03
Groves, John	ESP	22.70	8	0	26.70	8.51
Cowley, Garth	SSP	25.43	3	0	26.93	8.74
Martin, Scott	ESP	30.45	3	0	31.95	13.76
Mitchell, Ralph	SSP	33.03	0	0	33.03	14.84
Wheeler, Terry	SSP	28.21	10	0	33.21	15.02
Esqueda, Jesse	ESP	23.52	20	0	33.52	15.33
Hill, Scot	ESP	33.08	1	0	33.58	15.39
Martindale, Rick	CDP	32.52	5	0	35.02	16.83
Kjellerson, Kris	REV	33.60	15	0	41.10	22.91
Cowley, Edward	SSP	41.86	2	0	42.86	24.67
Grover, Ralph	REV	48.06	1	0	48.56	30.37
Talley, Jesse	SSP	46.70	0	3	49.70	31.51
Brahmer, Dave	SSP	51.53	3	6	59.03	40.84
Okuma, Sophal	SSP	46.08	8	9	59.08	40.89
Adams, Nathan	REV	59.71	1	0	60.21	42.02
Morrow, Nic	SSP	35.39	14	25	67.39	49.20

SOCIAL BUTTERFLY

RULES: IDPA Rules

COURSE DESIGNER:

START POSITION:

Sitting at the table at P1 with the phone held in the support hand and held touching the support side ear. Face resting in the palm of the strong hand and both elbows on the table.

SCENARIO:

You are on the phone getting the ROTFLMAO 411 from your BFF when OMG & WTF. Your crib has been ivaded and you need 5-0 bad. They are minutes away and you've only got seconds. Deal with the pest issue yourself while remaining on the phone.....you are such a multi-tasker!

PROCEDURE:

A the signal, draw and engage all targets with the strong hand only while keeping the phone in the support hand held to the ear and the support side elbow on the table. After reloading with both hands the phone and elbow positions must resumed prior to continuing with the course of fire.

- 1) T1 - T2 must be engaged in tactical sequence and the rest of the targets in tactical priority.
- 2) All paper targets require 3 rounds minimum & steel must fall.
- 3) There is no cover on this stage.

SCORING: Unlimited

ROUND COUNT: 14

TARGETS: 06

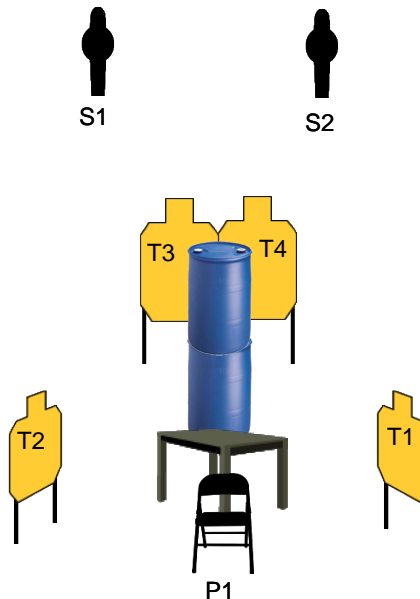
DISTANCE: 2 - 10 yards

SCORED HITS: 14

PENALTIES:

CONCEALMENT: Yes

NOTES:



Whitewater IDPA 2-6-16
2/4/2016
Bay 5 Social Butterfly

Shooter		Stage 5				
Name	Division	Raw	PD	P	Fin	Diff
Proulx, Austin	CDP	14.95	1	0	15.45	Win
Proulx, Walt	CDP	15.49	2	0	16.49	1.04
Spatafora, Andrew	SSP	17.22	1	0	17.72	2.27
Knez, Ian	ESP	18.36	0	0	18.36	2.91
Cattoor, Jory	ESP	18.76	1	0	19.26	3.81
Cowley, Garth	SSP	21.26	0	0	21.26	5.81
Hill, Scot	ESP	22.82	0	0	22.82	7.37
Okuma, Kameron	CCP	23.83	0	0	23.83	8.38
Talley, Jesse	SSP	24.17	2	0	25.17	9.72
Martindale, Rick	CDP	25.23	0	0	25.23	9.78
Esqueda, Jesse	ESP	19.74	5	3	25.24	9.79
Wheeler, Terry	SSP	25.12	1	0	25.62	10.17
King, John	SSP	25.45	1	0	25.95	10.50
Briggs, Jeffrey	SSP	25.35	2	0	26.35	10.90
Mitchell, Ralph	SSP	27.30	0	0	27.30	11.85
Groves, John	ESP	28.34	0	0	28.34	12.89
Morrow, Nic	SSP	30.68	2	0	31.68	16.23
Martin, Scott	ESP	31.95	0	0	31.95	16.50
Cowley, Edward	SSP	32.25	0	0	32.25	16.80
Brahmer, Dave	SSP	33.81	0	0	33.81	18.36
Okuma, Sophal	SSP	39.83	1	0	40.33	24.88
Adams, Nathan	REV	40.41	1	0	40.91	25.46
Grover, Ralph	REV	45.33	0	0	45.33	29.88
Kjellerson, Kris	REV	47.41	1	0	47.91	32.46